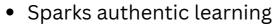
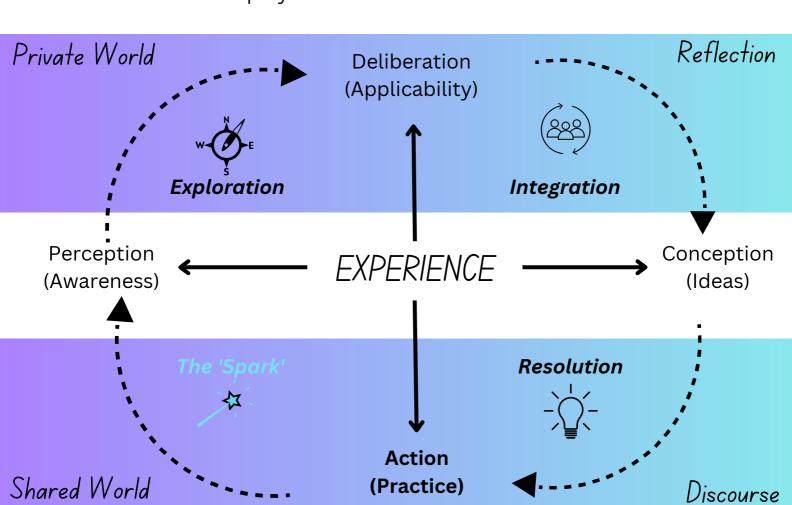


# THE PRACTICAL INQUIRY MODEL:

Facilitating deep and meaningful inquiry is the of Blended Learning



- Promotes rigorous and collaborative problem-solving
- Develops research skills through exploration
- Deepens reflective learning through analyzing and evaluating
- Brings the learning full circle to solve a problem, create new recommendations, or refining question to spark new cycles of inquiry



# PHASES IN THE PIM



## The Experience!

An authentic problem or situation that 'sparks' the inquiry process.



# The 'spark' or Idea Generation

The inquiry process phase is sparked by creating a sense of puzzlement in the learner. This can be prompted by presenting a problem or stimulating questions that connect to and are relevant to the course concepts. Solving the problem or completing the learning task requires problem-solving techniques and connecting with course peers. In this way different perspectives enter the discussion and the work of completing the inquiry is shared.



# Exploration & Expansion

This phase includes exchanging and sharing information, ideas, or insights about how to solve the problem or how to complete the learning task.



# Integration

In this phase, students connect ideas and start to create solutions by reflecting upon how the new information and knowledge discovered. Students analyze, evaluate, and synthesize their findings from the exploration and expansion phase.



### Resolution

The final phase includes critically assessing potential solutions; applying ideas to solve the problem; recommending changes, or refining new questions..... all of which lead to a new cycle of inquiry!



- Practical Inquiry Model (Garrison, Anderson & Archer, 2001)
- Cognitive Apprenticeship Activities Applied on Cognitive Presence (see pg. 9)
- The Inquiry Process (Australian Catholic University)
- Implementing Successful Online Communities



Check out a few examples of how the PMI has been integrated into course design in the following pages!

# Ex. PSYCHOLOGY

Timeline	Type of Teaching Used	Step	Learning Environment	Time Expected
Class 1	Synchronous	Step 1: Meet the instructor + introduction to course outline	Classroom	1.5 hr.
Between class 1 & 2	Asynchronous – Learning activity	Step 2: Meet other students, share your expectations for the course, & read outline	Flipgrid & Moodle	0.5 hr.
Class 2	Synchronous	Step 3: Get to know other students in the course, introduction to Moodle, discussion on studying and learning strategies	Classroom	1.5 hrs.
Between class 2 & 3	Asynchronous – Learning activity	Step 4: Define Psychology	LaunchPad and Padlet	1.25 hr.
Class 3	Synchronous	Step 5: Meet more people and learn about Psychology and its origin + Explore critical thinking	Classroom + Flipgrid	1.5 hr.
Between class 3 & 4	Asynchronous – Learning activity	Step 6: Form learning team + review concepts	Edpuzzle	0.5 hr.
Class 4	Synchronous	Step 7: Evolution of psychology, current topics, and possible careers. Meet your learning team.	Classroom + LaunchPad	1.5 hr.
Between class 4 & 5	Asynchronous – Learning activity	Step 8: Reflection on current topics + timeline activity	Canva + Moodle	1.25 hr.
Class 5	Synchronous	Step 9: Return on timeline activity + introduction to glossary	Classroom + Moodle	1.5 hr.
Between class 5 & 6	Asynchronous – Learning activity	Step 10: Complete the glossary activity	Moodle	0.5 hr.





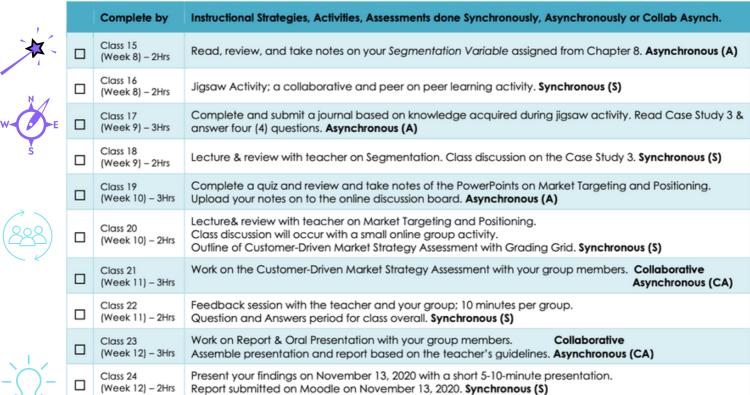






### Begins Week 8, Ends Week 12, 24 hours – October 12 to November 13, 2020

Read /Notes	Jigsaw Activity	Case Study	Lecture	Quiz & Review	Lecture	Experiential Assessment	Feedback Session	Work on Report & Oral	Report with Presentation





# Ex. ENGLISH













	Learning Activity
	Asyn:
	Read the pages assigned.
	Prepare your response to the topic assigned to your learning team.
	AsynCLT:
	Decide when & how you will share ideas among your learning team
	Meet & Plan how the team will present their ideas to the entire class.
~	Scheduled class time that can be used for your team meeting.
	F2F: (Syn)
52	Full class discussion on The Glass Castle with all learning teams
× TTT	contributing. Third set of issues and/or questions will be distributed
	Send a summary of your team's discussion notes to Dianne.
	Asyn:
	Read the pages assigned.
	Prepare your response to the topic assigned to your learning team.
	AsynCLT:
	Decide when & how you will share your ideas with your learning team
	Meet & Plan how you will present your responses to the entire class.
	Send a summary of your team's notes to Dianne.
	Scheduled class time that can be used for your team meeting
	F2F: (Syn)
20	Full class discussion on The Glass Castle with all learning teams
	contributing.
	Each learning team will be assigned a topic from which they will form a
	thesis statement and a proposed essay plan to share with the class.  Asyn:
	Read the pages assigned.
S P	Prepare your response to the topic assigned to your learning team.
	AsynCLT:
	Decide when & how you will share your ideas with your learning team
	Meet & Plan how you will present your ideas to the entire class.
	Scheduled class time that can be used for your team meeting
	F2F: (Syn)
	Full class discussion on The Glass Castle with all learning teams
2	contributing. Each learning team will present their topic, thesis statement
/====	and a proposed essay plan.



WEEKLY PLAN					
	Date	Format	Learning Activity	28	
	0-0		<b>LECTURE</b> : Teacher presents the learning activity (context, objectives, applications and final production).		
			CONTEXT: Seemingly harmless elements of mainstream culture and entertainment are not harmless → they affect/transform the audience in significant ways → by promoting/condemning specific behaviors, values and world views → that may give an advantage to specific social groups	30min	
			GOAL: Develop a critical regarding mainstream narratives	m	
			APPLICATION: Superhero narratives		
			FINAL PRODUCTION: Essay on Superman: Earth One.		
		Ω	<b>TOGETHER</b> : Identify basic characteristics/elements of superhero narratives and examine their possible implications.	北	
		<b>4</b>		-	
			LECTURE: Teacher presents the topic of examination (based on the	.⊑	
WEEK 4			characteristics/elements found together).  TOPIC: social integration of a distinct individual into an existing community	30min	
\$			INDIVIDUALLY: Watch three scenes from two superhero movies.	_	
		U		30min	
			INDIVIDUALLY: Read the first volume of Superman: Earth One.		
				2Hrs	
		Ŏ	TOGETHER: Examine, in the Moodle forum, the mode of social integration promoted by		
		8	superhero stories.	ੜ	
			INDIVIDUALLY: Fill up and submit the worksheet (doc file) as you identify the most		
			interesting discoveries on the forum.	ᆂ	

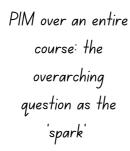








# X. PHYSICAL EDUCATION

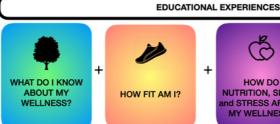




### **ROADMAP TO UNDERSTANDING 'HOW WELL AM I'?**

PIM across learning blocks: sparks, exploration, and integration following by mini resolutions at the end of each block









### ASSESSMENTS of my EDUCATIONAL EXPERIENCES

## Appraisal #1 (10%)

Monthly Wellness Challenges (10%)

Self- Engagement

Appraisal #2 (10%) Monthly Wellness Challenge (10%)

Self- Engagement

Appraisal #3 (10%)

Monthly Wellness Challenge (10%)

Self- Engagement

Summary: How Well Am I? (10%)

Final resolution....and the spark for further learning (or life changes!)

### ROADMAP TO UNDERSTANDING 'HOW WELL AM I'?

YOUR WEEKLY ROUTINE (~3hrs/week)

### Asynchronous

Asynchronous











**Before Class** (30 min):

Prior to class, you are expected to read the chapter and watch any videos listed on the student plan.

### **During Class** (75-90 min):

Part of class will be dedicated to group activities on the chapter you have read.

### After Class (30-45 min): Complete the Wellness Appraisal pages associated with the chapter of the day.

Anytime (30-45 min)

Your PEGGE Challenge includes a variety of play, exercise, and give gratitude, and nutrition activities for you to complete by yourself and/or with friends and family!

PIM within Weekly

Activities & Routine









